**Jumping Rules**

**40.3. *Table A.2* (Competition against the clock.)**

**40.3.1.** Competitors with equality of penalties for any place are placed in accordance with the time taken to complete the round. In the event of equality of penalties and time for first place, a jump-off against the clock may take place.

**40.8. *Table AM.7***

**40.8.2.** A competitor with a clear round must remain in the arena for a jump-off against the clock. The judge rings the bell to indicate that he/she is ready for the competitor to start the jump-off of the competition. A competitor who fails to pass through the start of the jump-off within 30 seconds of the bell incurs elimination.

**40.8.3.** In the case of equality of faults in the jump-off, time will decide the placing’s. In the case of equality of faults and time, equal placing’s will be awarded

**55. COMPETITION IN TWO PHASES**

**55.1.** This Competition comprises two phases run without interruption, each at an identical or different speed, the finishing line for the first phase being identical with the starting line for the second.

**55.2.3.** the first phase under Table A not against the clock with a time allowed and the second phase under Table A against the clock;

**55.4.** Competitors penalised in the first phase are halted by ringing the bell after they have jumped the last obstacle or when the time allowed of the first phase has been exceeded, after crossing the finishing line of the first phase. They must stop after crossing the first finishing line.

**55.5.** Competitors not penalised in the first phase continue the course which finishes after crossing the second finishing line.